

CONTRIBUTION TO AUGMENTED REALITY APPLICATIONS AND INTERFACES FOR MOBILE DEVICES

Universidade de Vigo

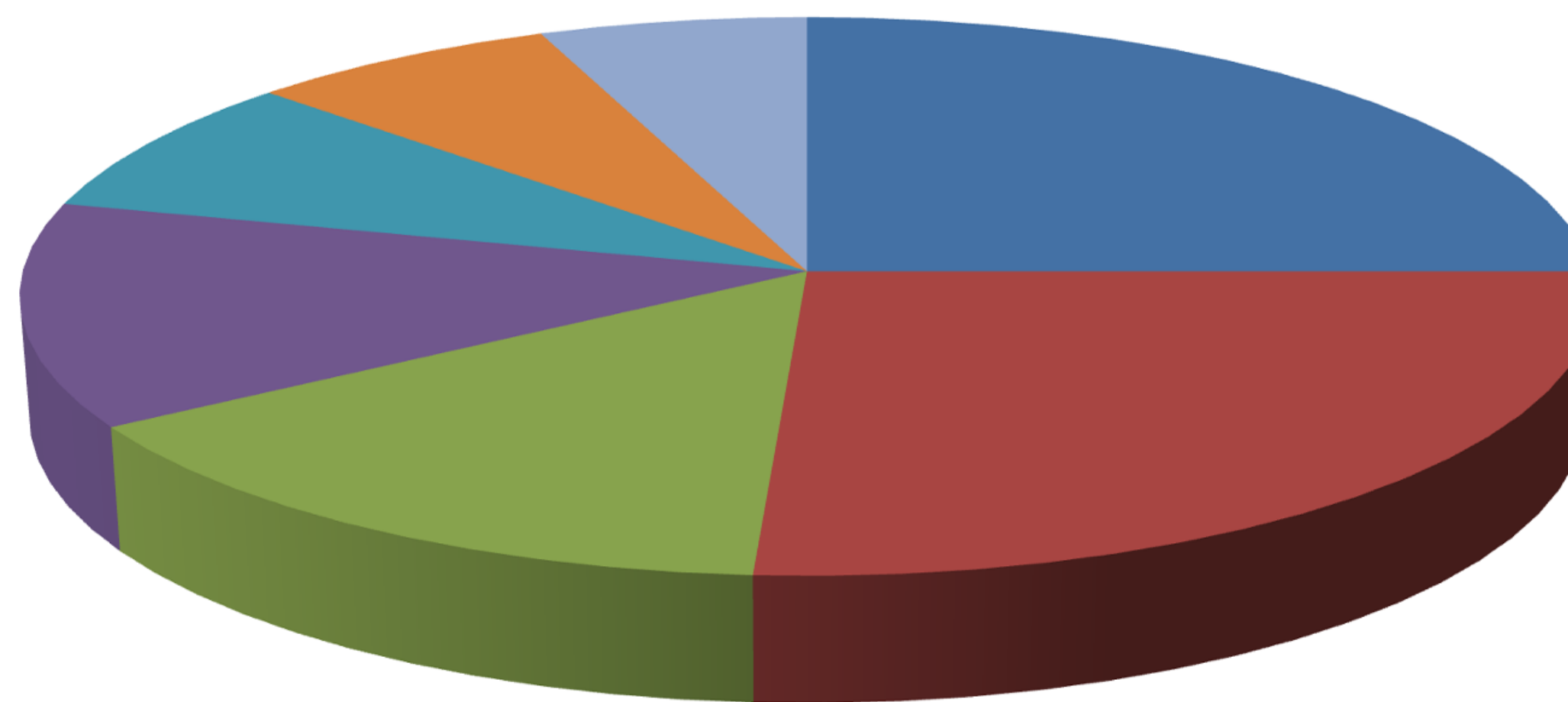
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MOTIVATION OF THE WORK

- **Augmented Reality (AR)** combines both real and virtual worlds, providing a **unique user experience**.
- **Ideal tool for many fields**, such as education, training, tourism, etc.
- **Produce innovative research results** to spread AR beyond **entertainment** [1].
- Several unresolved challenges: i.e. **organization** of the augmented information [2].

AR Market by category 2010-2015

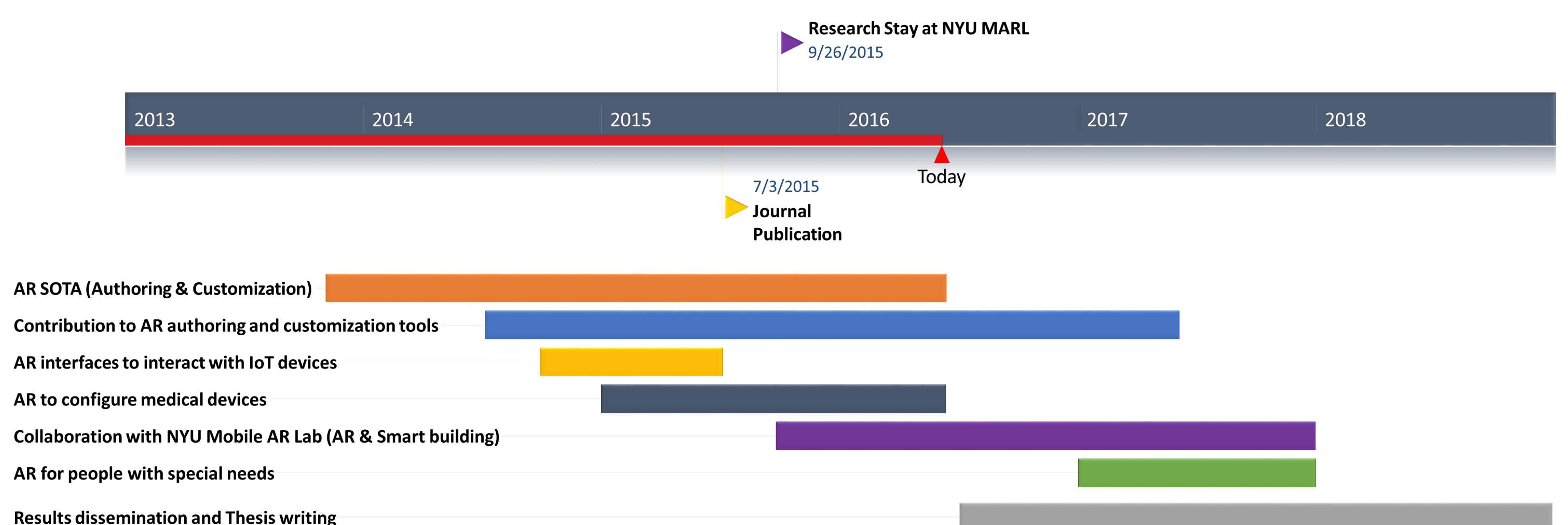


- Location Based Services
- Games
- Other
- Multimedia
- Lifestyle & Healthcare
- Enterprise
- Social Networking

THESIS OBJECTIVES

1. **Contribute** to AR authoring applications.
2. **Ease the creation** of new AR applications to **non-technical personnel**.
3. **New fields of application** for augmented reality.
4. **Increase AR presence** for people with **special needs**.

RESEARCH PLAN



RESULTS & DISCUSSIONS I

DISSEMINATION

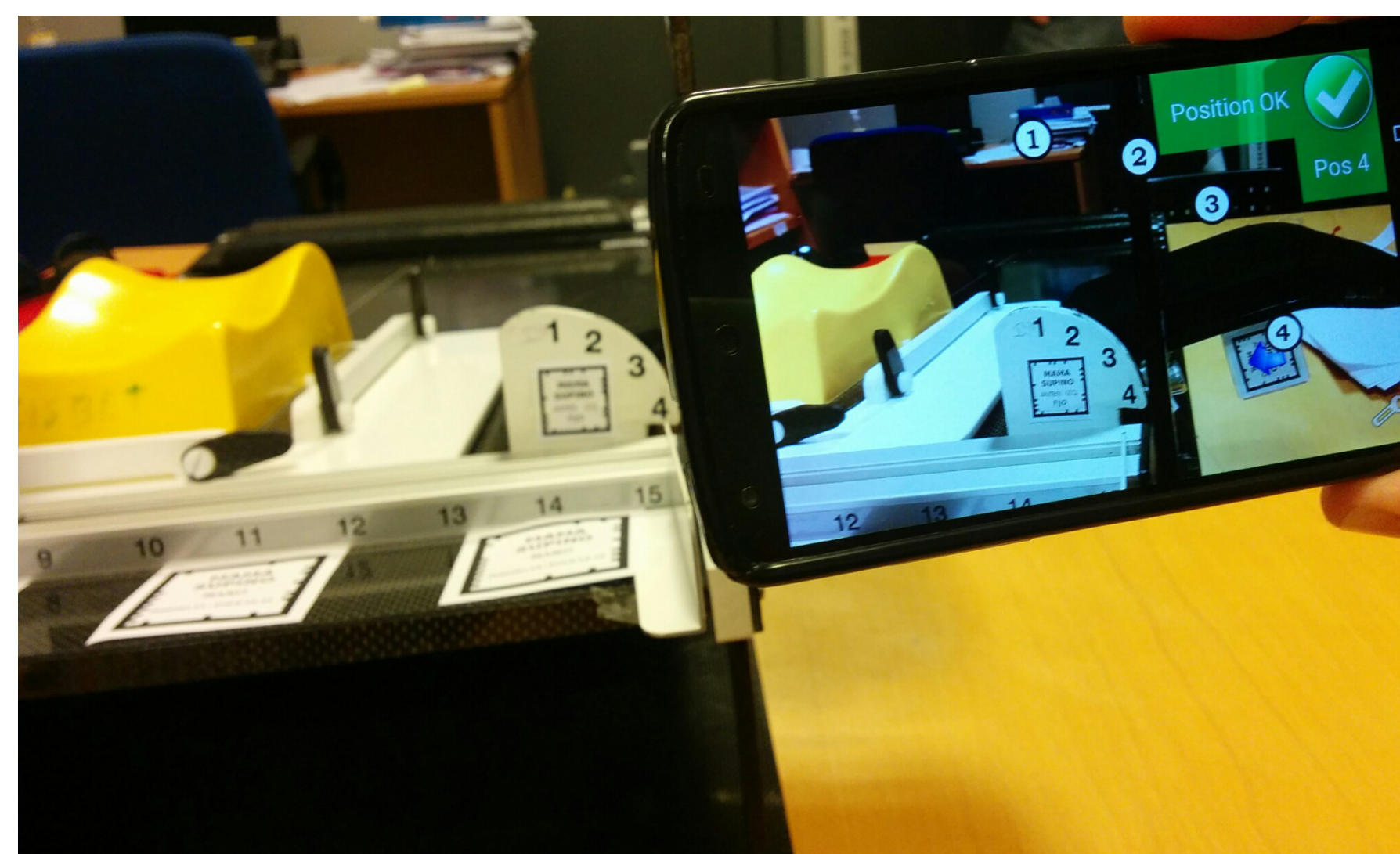


- Contribution "Providing IoT Services in Smart Cities through Dynamic Augmented Reality Markers", has been accepted and published by the Sensors journal, in the Special Issue *Sensors and Smart Cities* [5].
 - System to help maintenance staff from Smart Cities.
 - Integrates intuitive AR interfaces, an IoT infrastructure and LED beacon as a dynamic marker.

RESULTS & DISCUSSIONS II

AR FOR RADIATION IMMOBILIZERS

- Smart space in the Radiation Oncology Department of the Meixoeiro Hospital in Vigo.
 - System to reduce the chance of human error with the configuration of RTO immobilizers.
 - Augmented Reality real-time feedback to check or correct the position of the immobilizers[3] for each patient.



RESULTS & DISCUSSIONS III

RESEARCH STAY



- Research Stay (2 months) at the New York University Mobile AR Lab.
 - Participation in the Augmented City project, focusing on Smart Building data visualization with AR.
 - Using mobile devices with depth sensors and RGB-D cameras to develop improved AR applications.

REFERENCES

- [1] Juniper Research, "Augmented Reality A Market, Primed", White paper <http://www.juniperresearch.com/document-library/white-papers/augmented-reality-a-market-primed>, 2015.
- [2] M. Singh et al., "Augmented Reality Interfaces," Internet Computing, IEEE, vol.17, no.6, pp.66,70, Nov.-Dec. 2013.
- [3] Pasquale Daponte, Luca De Vito, Francesco Picariello and Maria Riccio, "State of the art and future developments of the Augmented Reality for measurement applications," Elsevier Measurement, vol.57, pp.53,70, Nov. 2014.
- [4] Perey, Christine et al., "Open and interoperable augmented reality," Mixed and Augmented Reality (ISMAR), 2014 IEEE International Symposium on pp.1,3, 10-12 Sept. 2014.
- [5] Chaves-Diéguez, D.; Pellitero-Rivero, A.; García-Coego, D.; González-Castaño, F.J.; Rodríguez-Hernández, P.S.; Piñeiro-Gómez, Ó.; Gil-Castañeira, F.; Costa-Montenegro, E. "Providing IoT Services in Smart Cities through Dynamic Augmented Reality Markers," Sensors, vol.15, iss.7, pp.16083-16104, 2015.

NEXT YEAR PLANNING

- Disseminate the results of the smart space in the Radiation Oncology department of the Meixoeiro Hospital.
- Continue the ongoing collaboration with the NYU Augmented Reality Lab.
 - Smart Building AR data visualization.
- Explore AR uses for people with special needs.

